Appendix C

Relationship Game

This is a "catch" game. The thing to be tossed is a balloon. There are 3 rounds

- 1.) In the first round the participants attempt to keep the balloon in the air by passing it back and forth.
- 2.) In the second round the participants try to "spike" the balloon in the opponents territory, attempting to score points.
- 3.) In the third round not only try to keep the ball back and forth, but they get extra points for really creative passes (trick shots) or extreme grace and beauty.
- 4.) In the forth round you teach people to do number three (coach them on how to pass the balloon in creative ways.)

The first round represents a relationship where people are helping one another. It is much easier to keep a relationship going if you aren't trying to ruin it for the other person. The second round exemplifies a relationship where people are attempting to beat one another, it is a little exciting but it is also nearly impossible. In the third round they attempt to assist one another, and the joy comes from finding interesting ways in which to keep their relationship going. (Going out the movies, doing exciting things, etc.) In the fourth and final round they teach the other participants how to do one special trick or beauty shot that they learned.